

MI Quiz System

Marble Isle (MI) Multiple Choice System



Presenter: Marcus A. Link | THREE D SERVICES
Second Life: Fim Fischer

Presenter: Marcus A. Link

(MI Quiz System)

Joined Second Life September 12th 2006

Started as a 'Greeter' at the entrance of a SL Casino

Took 30 classes, became a wristwatch designer in SL

Met his RL Partner at his SL watch store

Started an in-world Magazine

Became a Second Life Solution Provider

Started a Development Community in SL

Marble Isle

- A Product Development Community



Second Life® is a virtual online world with a real economy

A development platform for Games, Design, Architecture, Prototypes ...

Groupware, Community-Plugin, Education-Center, Game with and without goal ...

**Second Life® is a Showcase of
Linden Lab's 3D Internet
Technology**

**3D Internet is the interactive
Showroom of the 3D visualisation
industry**

**Permanent 3D Trade Fair,
Exhibition, online Meeting Place**

User Generated Content

**Intellectual property / IP Rights
solely belong to the creator**

**Creator has the control to set
'Permission Rights'**

MI Quiz System

3D MMO Multiple Choice System



Marble Isle – A Product Development Community in SL

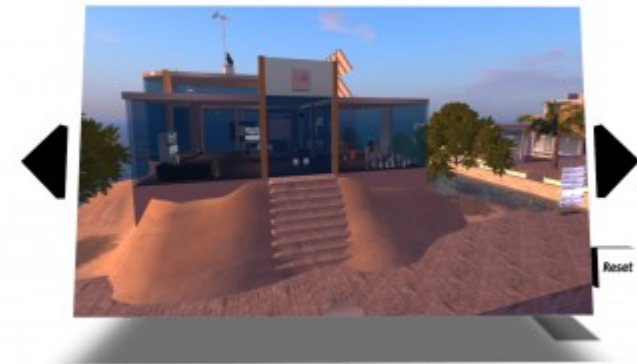
MI Quiz System

A modular System

Tag Board



Slide Board



Test Board



Score Board



	Fim Fischer was here!	6	2	2
	Carnellita Aaron is clever!	1	8	5
	Professor Disfame is smart!	0	2	7
	Ysabel Isabella is clever!	0	1	2
	Annie Milestone is AWESOME!	0	0	1

MI Quiz System

A modular System + Community Shop

Test & Quiz Board



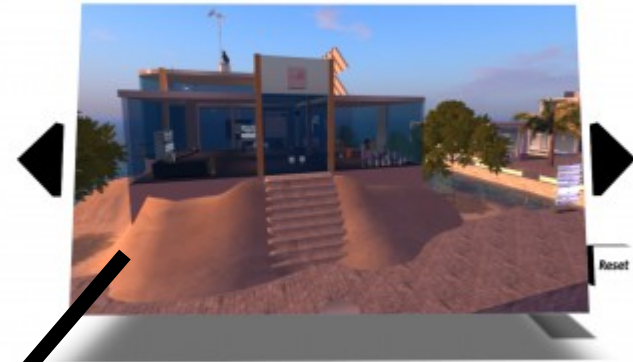
MI Quiz System

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Tag Board



Slides



Community Shop

<http://storebox.de>

Tests & Quizzes



Score Board

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MI Quiz System

Offer Your Class Material
in a Community Shop

Tests, Quizzes, Slides ...



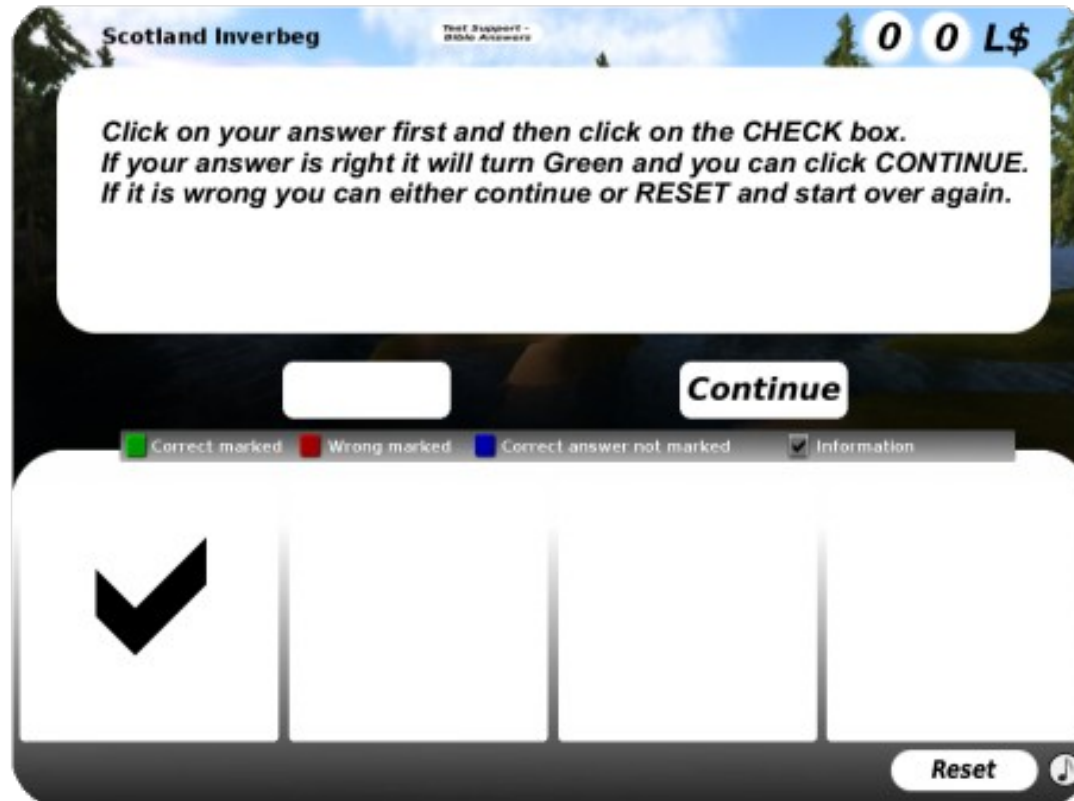
MI Quiz System

A Digital School Bag



**Community
Shop
+
Digital
School Bag**

Multiple Choice, Quiz HUD ...



Interface customisation ...

The screenshot displays a mobile application interface for 'LARA Language Radio'. At the top, a banner for 'Scotland Inverbeg' shows a score of '00 L\$'. Below this, a quiz question in German asks about 'Waffen- und munitionstechnische Begriffe' (military and munition technical terms). The question is: 'Gibt es Schusswaffen, oder sonstige Gegenstände, die nicht erworben, besessen oder überlassen werden dürfen? Wenn ja, welche?' (Are there firearms, or other objects, that are not allowed to be acquired, owned, or transferred? If yes, which ones?).

The interface includes a 'Teleport' button and a 'Reset' button. A feedback bar at the bottom indicates 'Correct marked', 'Wrong marked', and 'Correct answer not marked'. A 'Support' button is also visible.

Waffen- und munitionstechnische Begriffe

Gibt es Schusswaffen, oder sonstige Gegenstände, die nicht erworben, besessen oder überlassen werden dürfen?

Wenn ja, welche?

weiter **Kontrolle** **support**

Correct marked Wrong marked Correct answer not marked Information

Reset

Teleport

Waffen- und munitionstechnische Begriffe

Hieb- und Stoßwaffen, die ihrer Form nach geeignet sind, einen anderen Gegenstand vorzutäuschen, oder die mit Gegenständen des täglichen Gebrauchs verkleidet sind

Gegenstände, bei denen leicht entflammbare Stoffe so verteilt und entzündet werden, dass schlagartig ein Brand entstehen kann

Stahlruten, Rotschläger, Schlagringe, Butterflymesser, Wurfbombe, Hartkernmunition, Leuchtspurmunition

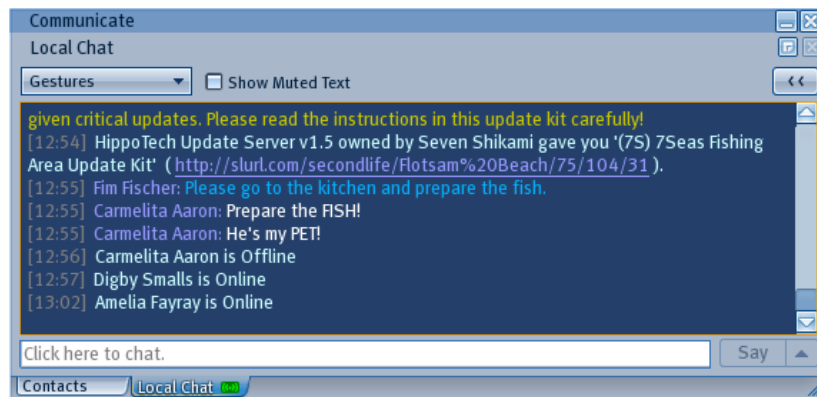
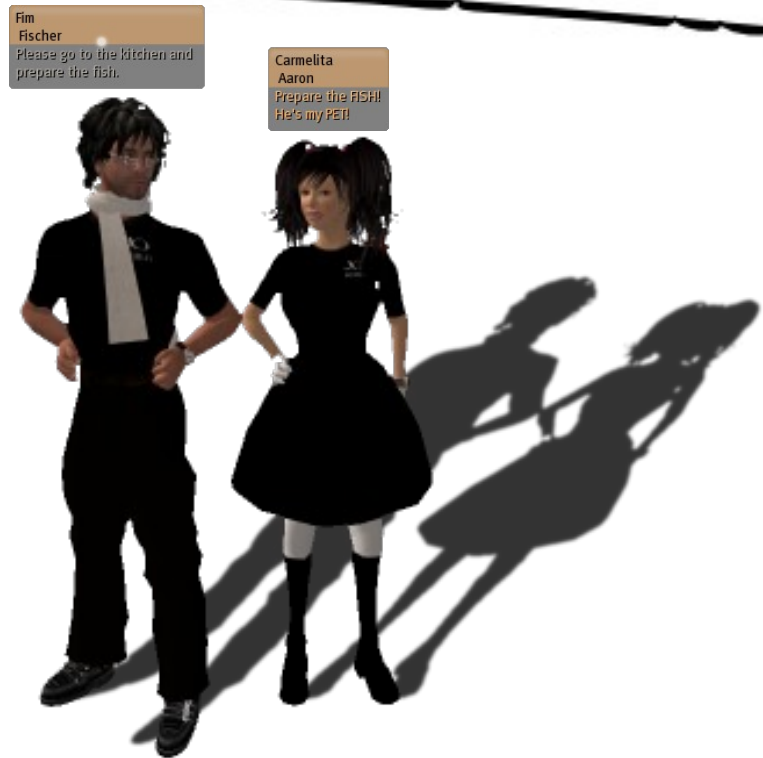
Gegenstände, die nach ihrer Beschaffenheit und Handhabung dazu bestimmt sind, durch Drosseln die Gesundheit zu schädigen (z.B. Nun-Chakus)

Chat Program (Chat Client)

Internet-Telephony (Voice over IP)

Social Tool

(Social Tools / Group Management and Friendlist)



Second Life Technology

Modularity, Components System ...

Exchangeable:

Own 3D Server Network (Intranet)

Own (Branded) 3D Browser

Own Currency System (Bonus System)

Own Content

3D Internet Technology

Open Source 3D Server ...

www.opensimulator.org

Second Life compatible



Visit my Watches Store !

<http://fimfischer.blogspot.com>



Q & A - Questions ?